**CesiumJS** is an open-source JavaScript library for creating world-class 3D globes and maps with the best possible performance, precision, visual quality, and ease of use. [Developers across industries, from aerospace to smart cities to drones, use CesiumJS to create interactive web apps for sharing dynamic geospatial data1](https://cesium.com/platform/cesiumjs/).

Here are **five reference links** where you can learn more about CesiumJS for free:

1. [**CesiumJS Fundamentals**](https://cesium.com/learn/cesiumjs-fundamentals/): This learning path covers core features needed to create applications with CesiumJS, including loading imagery, terrain, 3D Tilesets, and implementing entities and camera controls[2](https://cesium.com/learn/cesiumjs-fundamentals/).
2. [**CesiumJS Quickstart**](https://cesium.com/learn/cesiumjs-learn/cesiumjs-quickstart/): A quickstart guide to building 3D applications using real-world data. [Learn how to set up a Cesium app and visualize global 3D terrain and buildings](https://cesium.com/platform/cesiumjs/)[3](https://cesium.com/learn/cesiumjs-learn/cesiumjs-quickstart/).
3. [**GitHub Repository**](https://github.com/CesiumGS/cesium): Explore the open-source codebase, documentation, and community contributions on GitHub[4](https://github.com/CesiumGS/cesium).
4. [**Cesium Tutorials**](https://developers.arcgis.com/cesiumjs/tutorials/): Learn how to create scenes, display imagery, change base layers, and more using CesiumJS in these practical tutorials[5](https://developers.arcgis.com/cesiumjs/tutorials/).
5. [**Cesium Documentation**](https://cesium.com/learn/cesiumjs/ref-doc/index.html): Dive into detailed documentation covering various aspects of CesiumJS, including features like 3D Tiles, models, vectors, and time-dynamic visualization[6](https://cesium.com/learn/cesiumjs/ref-doc/index.html).

Happy learning! 🌍🚀